experiment 10

COMPUTER GRAPICS AND MULTIMEDIA

# Aim

To bounce a ball using animation.

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# **EXPERIMENT - 10**

**AIM:**

To bounce a ball using animation.

**To bounce a ball using Key frame Animation.**

STEPS:

Step 1: Select 'Animation' from main menu bar.

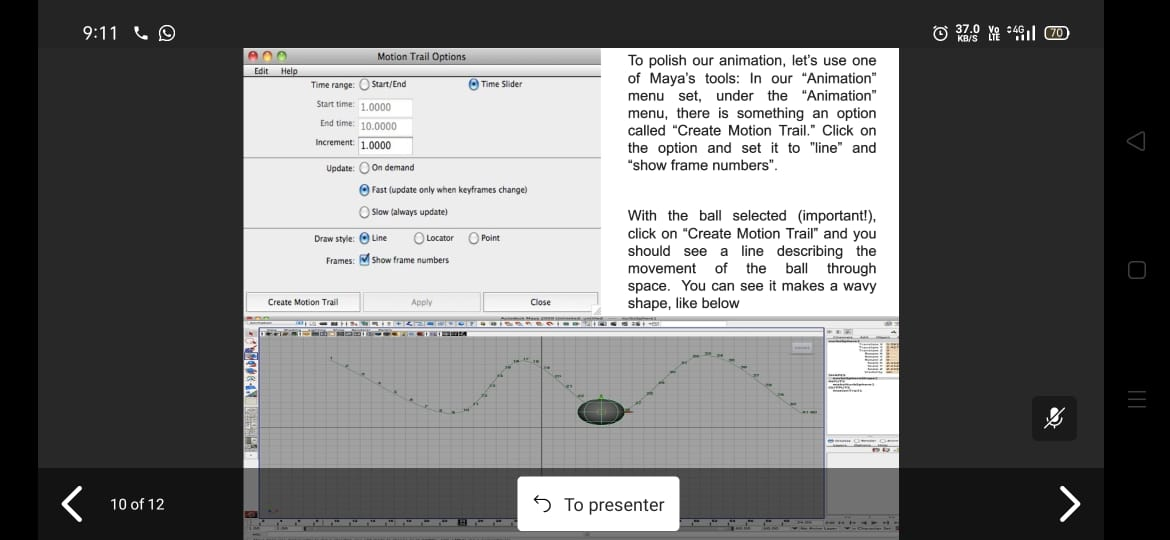
Step 2: Click 'Create' on Maya title bar and then click on 'Polygon's primitives' and then click on 'Sphere'.

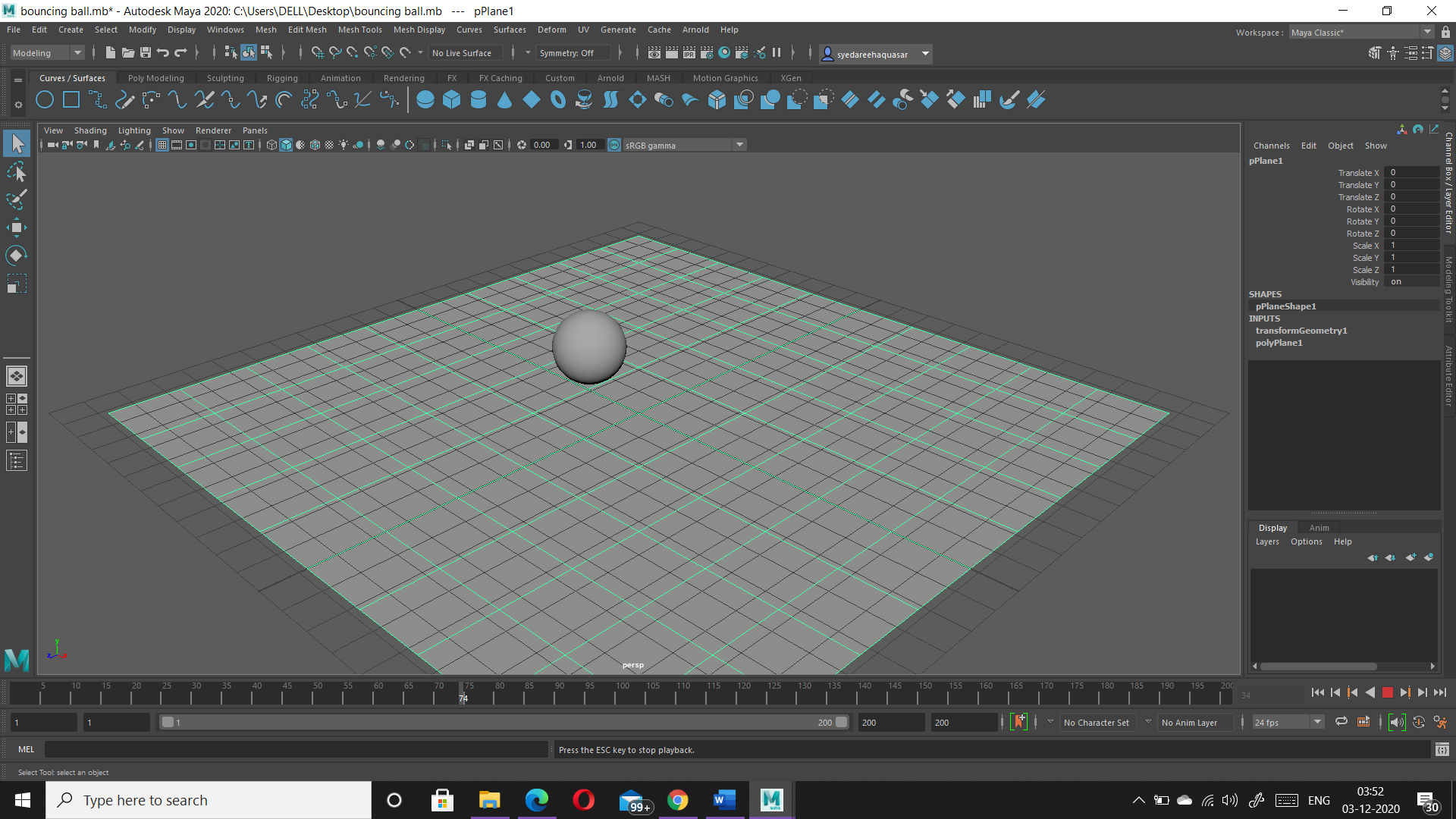
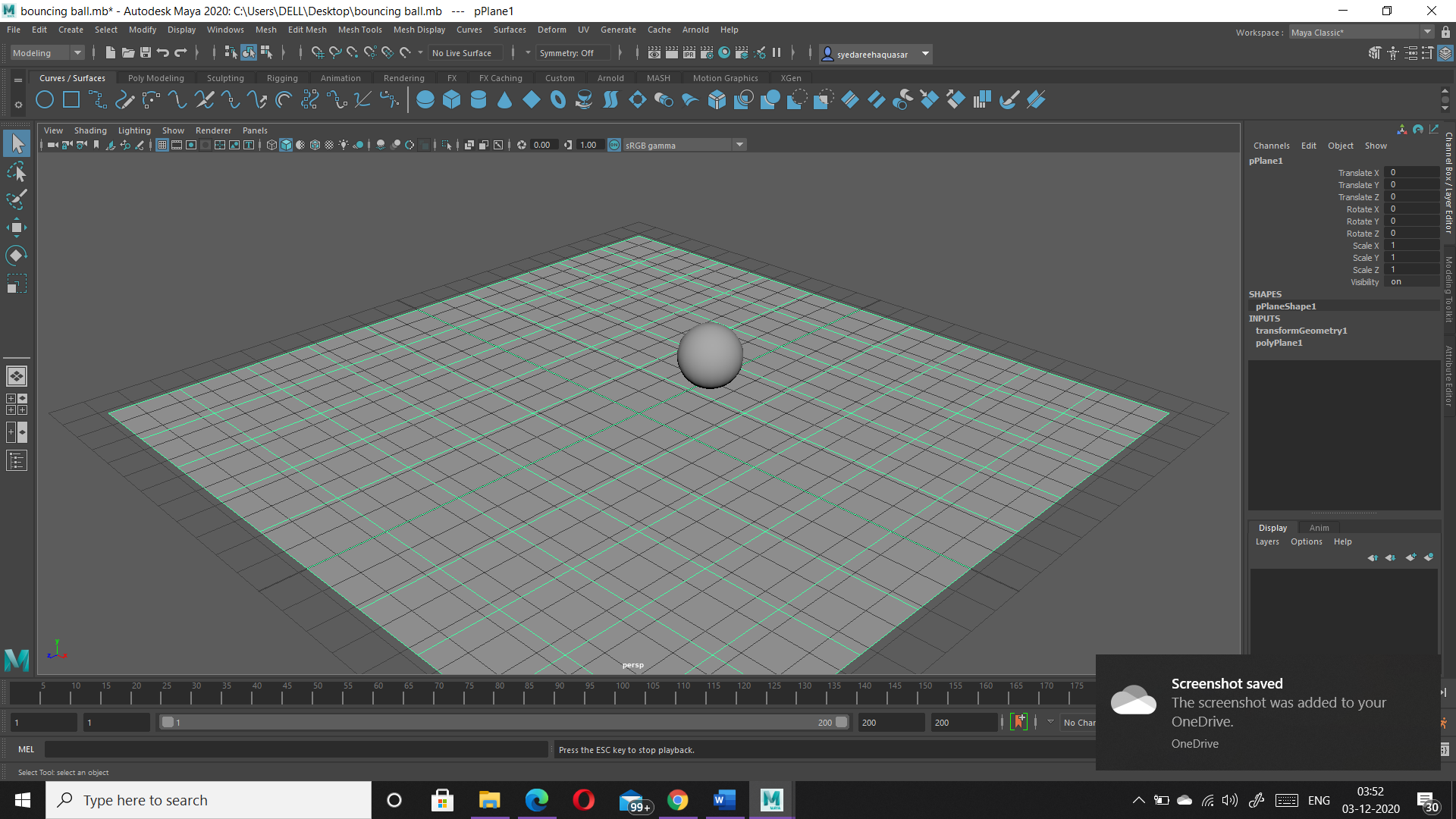
Step 3: Click 'Move' tool to move the ball to position in a frame.

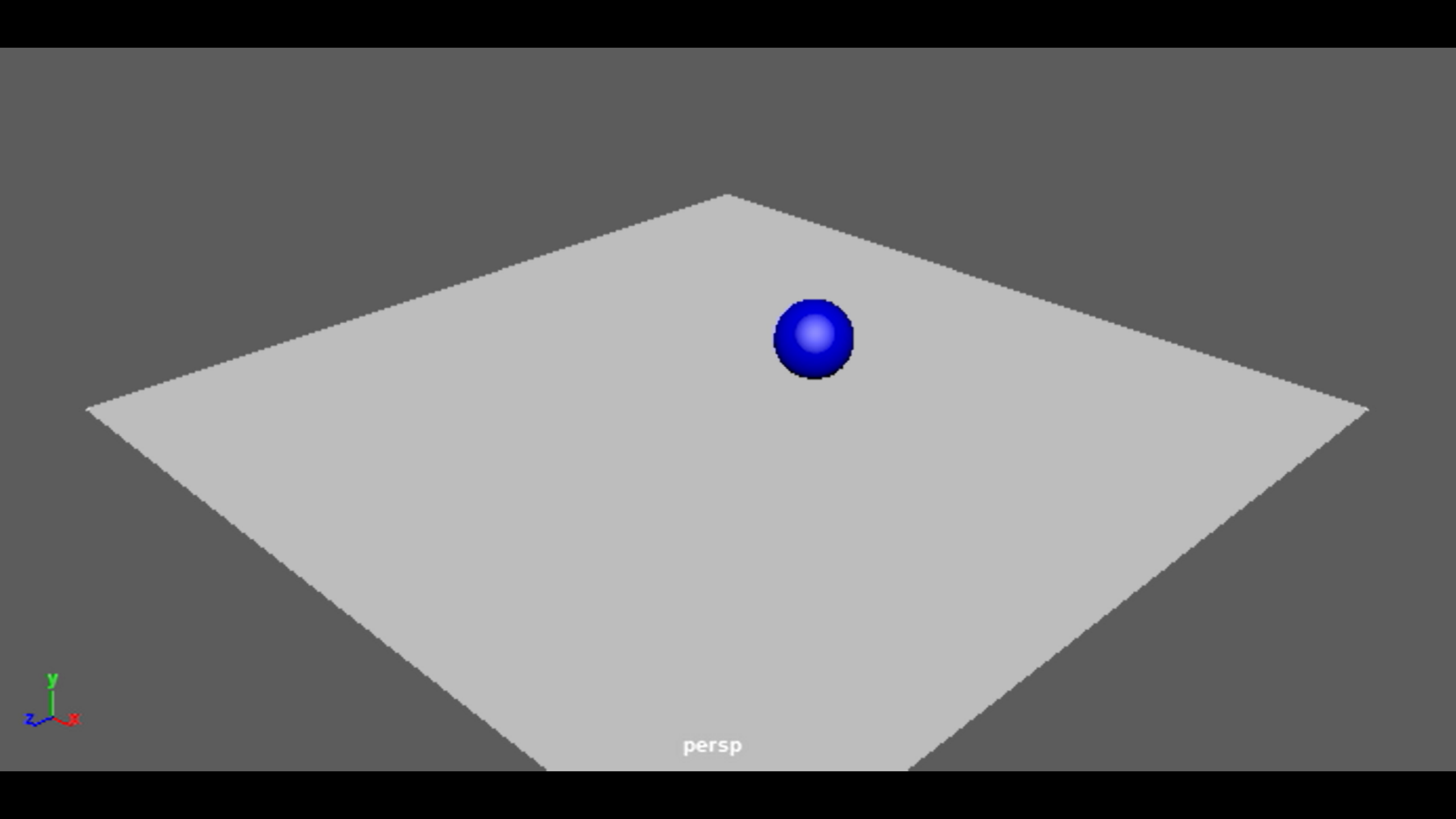
Step 4: Fix the position of the ball in a frame by pressing the 'Set key(Shortcut-S).

Step 5: Move to the next frame and set another position of the ball using Set key.

Step 6: Click 'Play' to view the moving ball.



**Animation Screenshots**

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